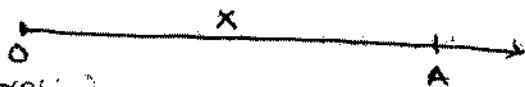


RECTILINEAR MOTION# 81 RECTILINEAR MOTION:

The motion of a body along a straight line is called its rectilinear motion.



If the motion is rectilinear, so there is NO distinction between vector Equation & scalar equation.

$$\text{i.e. } \underline{v} = \frac{dx}{dt} \underline{i} \quad \text{(i)}$$

Can be expressed as:

$$v = \frac{dx}{dt} \quad \text{(ii)}$$

$$\text{and } \underline{a} = \frac{dv}{dt} \underline{i} = \frac{d^2x}{dt^2} \underline{i} \quad \text{(iii)}$$

$$\text{Can be denoted as } a = \frac{dv}{dt} = \frac{d^2x}{dt^2} \quad \text{(iv)}$$

If v is consider as function of x so

$$a = \frac{dv}{dt} = \frac{dv}{dx} \cdot \frac{dx}{dt} = v \cdot \frac{dv}{dx}$$

MOTION WITH CONSTANT ACCELERATION:

Let a particle moving with constant acceleration along



a st. line. Let at time $t=0$ the particle will be at pt. O and after some time its velocity become v so

$$\text{acceleration } a = \frac{dv}{dt} \quad \text{(i)}$$

$$\Rightarrow dv = a dt \quad (\text{separating the variable})$$

Integrating w.r.t. t .

$$\int dv = \int a dt \quad \text{(i.e.)}$$

$$v = at + c_1 \quad \text{(ii)}$$

where c_1 is a constant of integration

Applying condition when $t=0$ its velocity $v=U$

$$\text{so } U = a \cdot 0 + c_1 \Rightarrow U = c_1$$

So Equation (ii) become

$$\underline{v = at + U} \quad \text{(iii)}$$

We can write Equation (iii)

$$v = \frac{dx}{dt} = u + at$$

Separating the variable $dx = (u + at) dt$

Integrating above

$$\int dx = \int (u + at) dt = \int u dt + a \int t dt$$

$$\Rightarrow x = u \cdot t + \frac{at^2}{2} + \frac{C_2}{2} \dots \dots (iv)$$

where C_2 is another constant of integration

$$x = 0 \text{ when } t = 0$$

$$\therefore 0 = u \cdot 0 + \frac{a}{2} \cdot 0^2 + \frac{C_2}{2} \Rightarrow \frac{C_2}{2} = 0$$

Thus equation (iv) takes form.

$$\boxed{x = ut + \frac{1}{2} at^2} \dots \dots (v)$$

$$\therefore a = \frac{dv}{dt} = v \cdot \frac{dv}{dx} \dots \dots (vi)$$

\Rightarrow Separating the variable

$$v dv = a dx$$

Integrating above $\Rightarrow \int v \cdot dv = \int a \cdot dx$

$$\Rightarrow \frac{v^2}{2} = ax + C_3 \dots \dots (vii)$$

where C_3 is a constant of integration

$$\therefore v = u \text{ at } x = 0$$

$$\therefore \frac{u^2}{2} = a \cdot 0 + C_3 = C_3$$

Thus Equation (vii) become

$$\frac{v^2}{2} = ax + \frac{u^2}{2}$$

$$\Rightarrow v^2 = 2ax + u^2$$

$$\boxed{v^2 - u^2 = 2ax} \dots \dots (viii)$$

Now if the particle starts from rest

$$\text{So } u = 0$$

$$v = u + at = 0 + at$$

$$\Rightarrow v = at \dots \dots (ix)$$

$$\therefore x = ut + \frac{1}{2}at^2 = 0 \cdot t + \frac{1}{2}at^2$$

$$\Rightarrow x = \frac{1}{2}at^2 \quad \text{--- (x)}$$



$$\& \therefore v^2 - u^2 = 2ax$$

$$v^2 - 0 = 2as$$

$$\Rightarrow v^2 = 2ax \quad \text{--- (xi)}$$

If the particle moves with retardation a'

we replace a by $-a'$ so

$$v = u - a't \quad \text{So --- (xii)}$$

$$v = u - \frac{1}{2}a't^2 \quad \text{--- (xiii)}$$

$$v^2 = u^2 - 2a'x \quad \text{--- (xiv)}$$

The distance covered in n th second is given by

$$x_n - x_{n-1} = u + \frac{1}{2}(2n-1)a \quad \text{--- (i)}$$

* VERTICAL MOTION UNDER GRAVITY:

i) Down ward motion :-

If the bodies fall freely from rest :

$$v = gt \quad \text{--- (i)}$$

$$x = \frac{1}{2}gt^2 \quad \text{--- (ii)}$$

$$v^2 = 2gx \quad \text{--- (iii)}$$

ii) Upward Motion:

If the body projected vertically upward with initial velocity u so body moves with retardation

and equation of motion take form

$$v = u - gt \quad \text{--- (i)}$$

$$x = ut - \frac{1}{2}gt^2 \quad \text{--- (ii)}$$

$$v^2 - u^2 = -2gx$$

$$\Rightarrow v^2 = u^2 - 2gx \quad \text{--- (iii)}$$

$$\therefore x_n = un + \frac{1}{2}an^2$$

$$x_{n-1} = u(n-1) + \frac{1}{2}a(n-1)^2$$

\Rightarrow

$$x_n - x_{n-1} = un - \frac{1}{2}an^2$$

$$-u(n-1) + u - \frac{1}{2}a(n^2 - 2an + a)$$

$$= u + \frac{1}{2}a(n^2 - 2n^2 + 2n - 1)$$

$$= u + \frac{1}{2}a(2n-1)$$

* 8.3 MOTION WITH VARIABLE ACCELERATION:

Case (i) Time-Dependent Acceleration

$$a = f(t) \quad \text{--- (i)}$$

$$\therefore \frac{dv}{dt} = a = f(t)$$

\Rightarrow Separating the variable & then integrating

$$\int dv = \int f(t) dt$$

$$\Rightarrow v = \int f(t) dt + C_1 \quad \text{--- (ii)}$$

where C_1 is a constt. of integration.

$$\Rightarrow \text{put } \int f(t) dt = \phi(t)$$

$$\therefore v = \phi(t) + C_1 \quad \text{--- i.e.}$$

$$\frac{dx}{dt} = \phi(t) + C_1$$

Separating the variable & integrating.

$$\int dx = \int [\phi(t) + C_1] dt \quad \text{--- i.e.}$$

$$x = \int \phi(t) dt + C_1 t + C_2 \quad \text{--- (iii)}$$

where C_2 is another constt. of integration

The values of C_1 & C_2 can be determine by applying initial conditions of motion.

Case (ii): Distance - Dependent acceleration.

$$a = f(x) \quad \text{--- (i)}$$

$$\Rightarrow v \cdot \frac{dv}{dx} = a = f(x) \quad \text{--- i.e.}$$

Separating the variable and integrating

$$\int v \cdot dv = \int f(x) dx$$

$$\Rightarrow \frac{v^2}{2} = \int f(x) dx + C_1 \quad \text{--- (ii)}$$

where C_1 is a constant of integration.

$$\text{put } \int f(x) dx = \psi(x)$$

$$\therefore \frac{v^2}{2} = \psi(x) + C_1$$

$$\Rightarrow v^2 = 2\psi(x) + 2C_1 \quad \text{--- i.e.}$$

$$\frac{dx}{dt} = v = \pm \sqrt{2\psi(x) + 2C_1}$$

Separating the variables & then integrating

$$\int dt = \pm \int \frac{1}{\sqrt{2\psi(x) + 2C_1}} dx$$

$$\Rightarrow t = \pm \int \frac{dx}{\sqrt{2\psi(x) + 2C_1}} + C_2 \quad \text{--- (iii)}$$

where C_2 is another constant of integration.

Case (iii): Velocity - Dependent acceleration:

$$a = f(v) \quad \text{--- (i)}$$

$$\Rightarrow \frac{dv}{dt} = a = f(v)$$

$$\& \quad v \cdot \frac{dv}{dx} = a = f(v)$$

Separating the variable & then integrating.

$$\int v \cdot dt = \int \frac{dv}{f(v)} \text{ --- i.e.}$$

$$t = \int \frac{dv}{f(v)} + C_1 \text{ --- (i)}$$

where C_1 is the constant of integration.

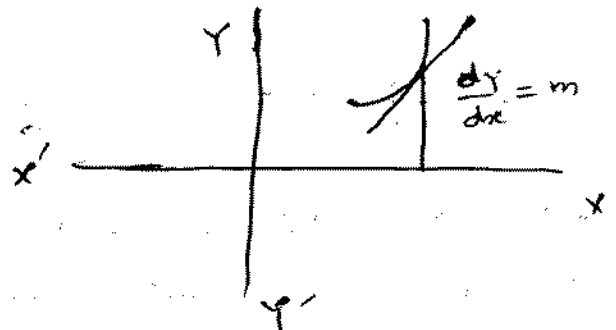
$$\& \int dx = \int \frac{v dv}{f(v)} \text{ --- i.e.}$$

$$x = \int \frac{v dv}{f(v)} + C_2$$

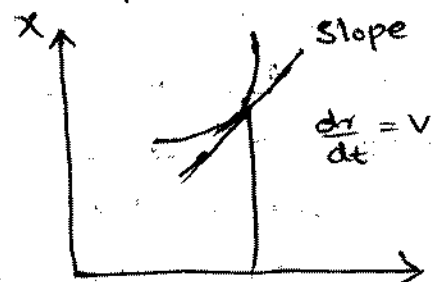
where C_2 is another constant of integration.

GRAPHICAL SOLUTION OF RECTILINEAR PROBLEMS:

$$\text{Area} = \int_{x_1}^{x_2} Y dx$$

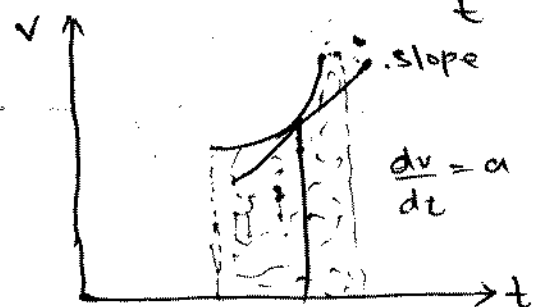


$$v = \frac{dx}{dt}$$



$$a = \frac{dv}{dt}$$

$$\therefore v = \frac{dx}{dt} \Rightarrow dx = v dt$$



Integrating above

$$\int_{t_1}^{t_2} dx = \int_{t_1}^{t_2} v \cdot dt$$

$$|x|_{t_1}^{t_2} = \int_{t_1}^{t_2} v \cdot dt \text{ --- i.e.}$$

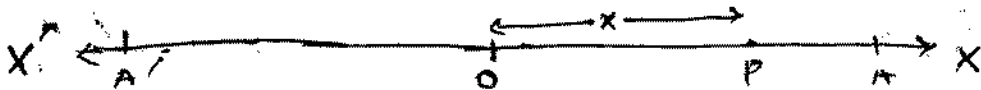
$$t_2 - t_1 = \int_{t_1}^{t_2} v \cdot dt$$

The slope of velocity-time curve of a particle

moving in a st. line gives its acceleration and area under curve denotes distance and area under curve denotes distance covered by particle during some interval.

8.6 SIMPLE HARMONIC MOTION :-

The particle is said to move with S.H.M if it moves in a st. line with an acceleration which is proportional to its distance from fixed pt. and is always directed toward fixed pt. on line.



Let xx' be a st. line along which particle is moving and fixed pt. O on line can be taken as origin. Consider P the position of particle at any time t , whereas $OP = x$. So the acceleration at P is proportional to x and hence become λx in magnitude. It is known that acceleration is directed toward O and is in opposite direction in which x increases, so the equation of motion takes form.

$$\frac{d^2x}{dt^2} = -\lambda x \quad \text{--- (i)}$$

$$\text{or } v \frac{dv}{dx} = -\lambda x \quad \text{--- (ii)}$$

or $-\lambda x$

Separating the variable and integrating (ii)

$$\int v dx = -\lambda \int x dx \quad \Rightarrow \frac{v^2}{2} = -\frac{\lambda x^2}{2} + C_1 \quad \text{--- (iii)}$$

where C_1 is a constant of integration.

The particle is moving away from O and acceleration is towards O i.e. opposite direction.

So its velocity becomes zero at some pt A (say) where

$$OA = a \quad \text{i.e.} \quad v = 0$$

at $x = a$ put values in (iii)

$$\text{So } 0 = -\lambda \frac{a^2}{2} + C_1 \quad \Rightarrow \quad C_1 = \frac{\lambda a^2}{2}$$

⇒ The Eq (iii) become.

$$\therefore \frac{v^2}{2} = -\lambda \frac{x^2}{2} + \frac{\lambda a^2}{2}$$

$$\Rightarrow v^2 = \lambda(a^2 - x^2) \quad \text{--- i.e.}$$

$$v = \pm \sqrt{\lambda(a^2 - x^2)}$$



It gives velocity at any displacement x .
 ∵ particle is moving towards right and as t increases,
 x also increases so $\frac{dx}{dt}$ is +ive.
 and we get

$$v = \frac{dx}{dt} = \sqrt{\lambda} \sqrt{a^2 - x^2} \quad \text{--- (v)}$$

Separating the variables and then integrating

$$\int \frac{dx}{\sqrt{a^2 - x^2}} = \sqrt{\lambda} \int 1 \cdot dt$$

$$\Rightarrow \sin^{-1} \frac{x}{a} = \sqrt{\lambda} t + C_2 \quad \text{--- (vi)}$$

where C_2 is another constant of integration.

Applying condition i.e. $t=0$. If time is measured
 from distant when particle is at A where $x=a$

$$\sin^{-1} \left(\frac{a}{a} \right) = \sqrt{\lambda} \cdot 0 + C_2 = C_2$$

$$C_2 = \sin^{-1} 1 = \frac{\pi}{2}$$

Put value of C_2 in (vi) so

$$\sin^{-1} \frac{x}{a} = \sqrt{\lambda} t + \frac{\pi}{2}$$

$$\frac{x}{a} = \sin \left(\sqrt{\lambda} t + \frac{\pi}{2} \right) = \cos \sqrt{\lambda} t$$

$$\Rightarrow x = a \cos \sqrt{\lambda} t \quad \text{--- (vii)}$$

If t is measured from fixed pt. O

$$x=0 \quad \text{at} \quad t=0$$

$$\sin^{-1} \frac{0}{a} = \sqrt{\lambda} \cdot 0 + C_2 = C_2$$

$$C_2 = \sin^{-1} 0 = 0$$

Putting $C_2 = 0$ in (vi) we have

$$\sin^{-1} \frac{x}{a} = \sqrt{\lambda} t + 0 = \sqrt{\lambda} t$$

$$\Rightarrow \frac{x}{a} = \sin \sqrt{\lambda} t \quad \text{--- i.e.}$$

$$x = a \sin \sqrt{\lambda} t \quad \text{--- (viii)}$$

The Equations (vii) & (viii) give displacement of particle
 from fixed pt. O according to time is measured
 from end pt. or fixed pt. O.

#87 NATURE OF S.H.M.:-

If the particle is at pt. A i.e. $x = a$ & $t = 0$ so S.H.M. is given by:

$$x = a \cos \sqrt{\lambda} t \quad \text{--- (i)}$$

Differentiate w.r.t. t :

$$\frac{dx}{dt} = a(-\sin \sqrt{\lambda} t) \sqrt{\lambda} t$$

$$\Rightarrow \frac{dx}{dt} = v = -a\sqrt{\lambda} \sin \sqrt{\lambda} t \quad \text{--- (ii)}$$

Now the distance of particle at any time t is given by

$$x = a \cos \sqrt{\lambda} t$$

$$= a \cos (\lambda t + 2\pi)$$

$$= a \cos (\sqrt{\lambda} t + 4\pi)$$

$$\text{or } x = a \cos \sqrt{\lambda} \left(t + \frac{2\pi}{\sqrt{\lambda}} \right)$$

$$= a \cos \sqrt{\lambda} \left(t + \frac{4\pi}{\sqrt{\lambda}} \right)$$

$$\therefore \cos \theta = \cos (2\pi \pm \theta)$$



It shows that after time $t + \frac{2\pi}{\sqrt{\lambda}}$, $t + \frac{4\pi}{\sqrt{\lambda}}$, ... is same as at time t . It means particle occupied same position after every $\frac{2\pi}{\sqrt{\lambda}}$ sec. now

$$\frac{dx}{dt} = -a\sqrt{\lambda} \sin \sqrt{\lambda} t = -a\sqrt{\lambda} \sin (\lambda t + 2\pi) \\ = -a\sqrt{\lambda} \sin (\sqrt{\lambda} t + 4\pi) = \dots$$

or $\frac{dx}{dt} = -a\sqrt{\lambda} \sin \sqrt{\lambda} \left(t + \frac{2\pi}{\sqrt{\lambda}} \right) = -a\sqrt{\lambda} \sin \sqrt{\lambda} \left(t + \frac{4\pi}{\sqrt{\lambda}} \right) = \dots$
 after time $t + \frac{2\pi}{\sqrt{\lambda}}$, $t + \frac{4\pi}{\sqrt{\lambda}}$, ... is same as at time t .

Thus we find that if at some time t , the particle is at some pt. moving with velocity v in some direction, so after $\frac{2\pi}{\sqrt{\lambda}}$ units of time, it is again at same pt. moving with same velocity v in same direction. \therefore Therefore the motion is such that it repeats itself after $\frac{2\pi}{\sqrt{\lambda}}$ unit of time and time is known as time period of oscillation (or motion) and denoted by T .

Hence the particle oscillates once about pt. O in

In the time

$$T = \frac{2\pi}{\omega} \quad (i)$$

The particle moves with $x = a$ & $x = -a$ so displacement of particle on either side of fixed pt. O is called amplitude.

The number of vibration completed by particle in a unit of time is called frequency denoted by ν

Thus if ν is frequency so

$$\nu \cdot T = 1 \quad (ii)$$

$$\Rightarrow \nu = \frac{1}{T} = \frac{\omega}{2\pi} \quad (iii)$$

8.8 GEOMETRICAL REPRESENTATION:

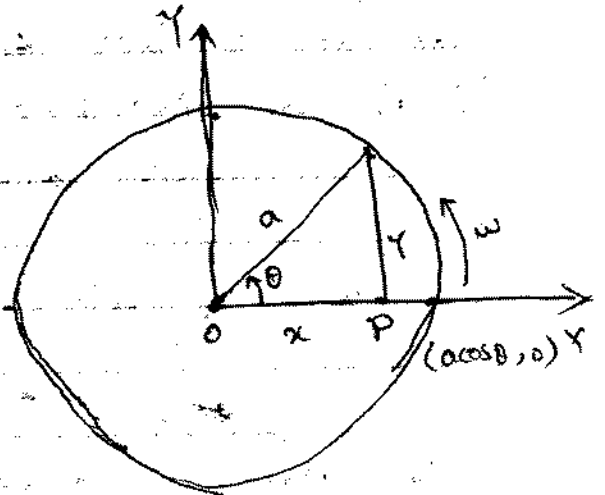
$$\therefore \nu = \frac{\omega}{2\pi}$$

$$\Rightarrow \omega = \frac{\nu}{\frac{1}{2\pi}}$$

$$\therefore s = vt = \nu \omega t = 2\pi x$$

$$\nu \omega t = 2\pi x \Rightarrow \omega t = 2\pi$$

$$t = \frac{2\pi}{\omega} \quad \text{or} \quad \omega = \frac{2\pi}{t}$$



The motion of particle with uniform speed along a circle along a circle has relation with S.H.M. as motion is repeated every time the path has been directed completely.

Let a particle Q be moving along circle of radius a with uniform speed v so its angular velocity is $\omega = \frac{v}{a}$. The particle moves around circle once in $\frac{2\pi}{\omega}$ units of time, where as P is projection of Q on x-axis passing through centre O of circle.

The particle Q repeats its motion after every $\frac{2\pi}{\omega}$ units of time and motion of P is also periodic having period $\frac{2\pi}{\omega}$. The acceleration of P is same as that of Q \parallel to x-axis. The particle has acceleration $a\omega^2$ along \vec{OQ} so it can be expressed as $\omega^2 \vec{OQ}$.

$$\therefore \omega^2 \vec{OQ} = \omega^2 (\vec{OP} + \vec{PO}) \quad (i)$$

So acceleration of P is $\omega^2 \vec{PO}$. i.e. Acceleration of P is proportionate to its distance from fixed pt. (i.e. centre of circle) and is directed toward centre.

Hence P executes S.H.M. whose time period is $\frac{2\pi}{\omega}$. & centre of motion is O.

Let $\widehat{QOP} = x \widehat{OA} = \theta$ & (x, y) be the cartesian co-ordinates of pt Q so

$$\frac{OP}{OA} = \cos \theta \Rightarrow \frac{x}{a} = \cos \theta \text{ --- (i)}$$

$$x = a \cos \theta \quad \& \quad \frac{PQ}{OA} = \sin \theta$$

$$\frac{y}{a} = \sin \theta \quad \text{i.e.} \quad y = a \sin \theta$$

The pt P lies on x-axis so its co-ordinate are $(x, 0)$ or $(a \cos \theta, 0)$

Then velocity and acceleration of P along x-axis are given by

$$\dot{x} = \frac{dx}{dt} = a(-\sin \theta) \omega = -a\omega \sin \theta$$

$$\therefore \frac{dx}{dt} = \frac{dx}{d\theta} \cdot \frac{d\theta}{dt} = \frac{dx}{d\theta} \cdot \omega$$

$$\Rightarrow \ddot{x} = \frac{d^2x}{dt^2} = -a\omega \cos \theta \frac{d\theta}{dt}$$

$$= -a\omega^2 \cos \theta = -\omega^2 (a \cos \theta)$$

$$\ddot{x} = -\omega^2 x \text{ --- (ii)}$$

The last Equation implies that P executes S.H.M about O with time period $\frac{2\pi}{\omega}$.